

Conclusion to part 2: Network programming with TCP and UDP

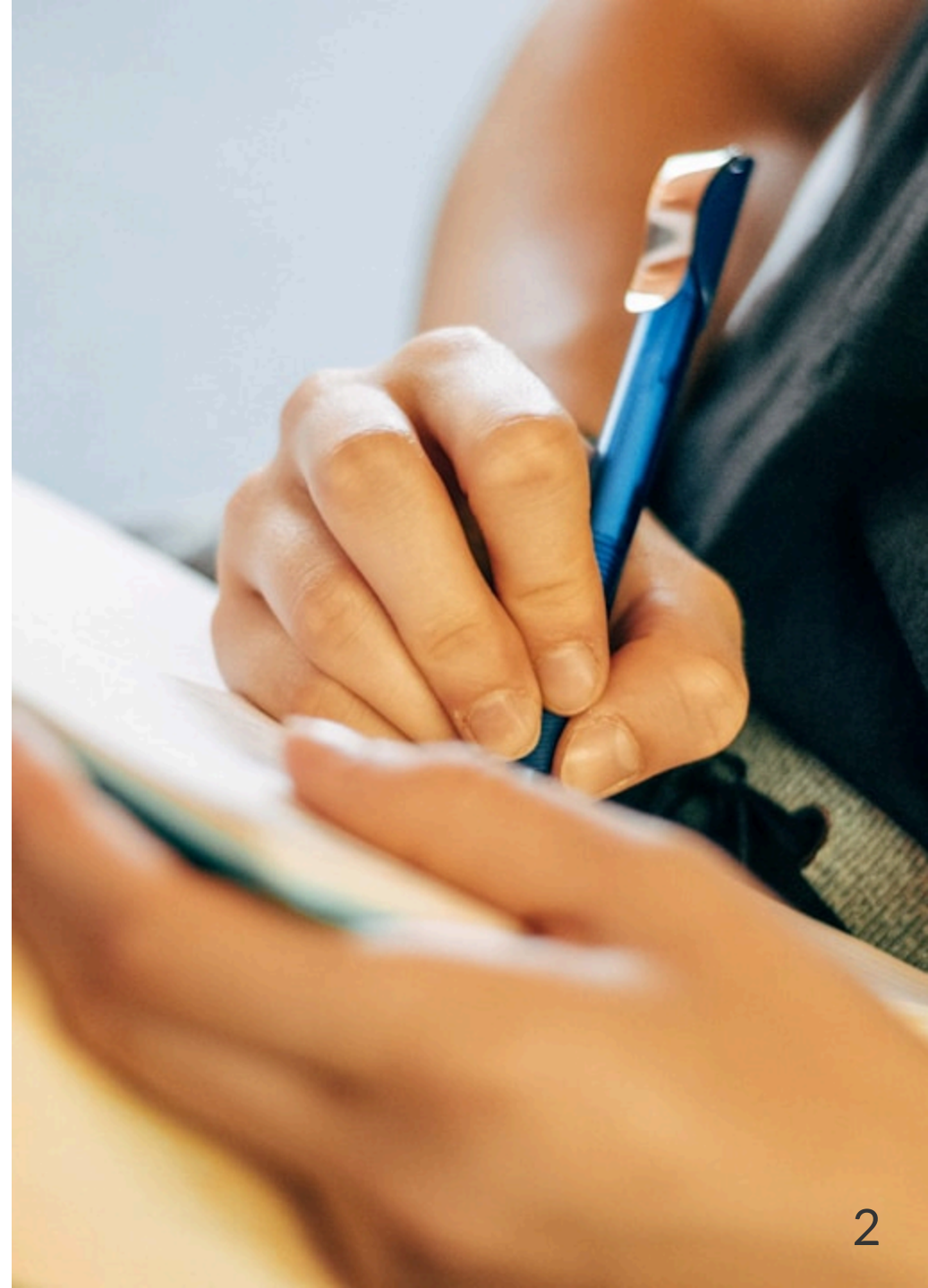
[Link to the course](#)

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What have you learned?

- How to read, write and implement an application protocol.
- The basics of network programming with TCP and UDP to communicate over the network.
- Manage multiple clients at the same time.
- How close the sockets and files are.



What have you accomplished?

- You have implemented an entire network application in Java; an application that can communicate over the network!
- You have packaged and shared your own network application in a Docker image.
- With all the best practices!



Feedback

Your feedback helps us know **what you liked and what you disliked** in your learning experience. **The feedback is anonymous.**

We would be very grateful if you could [take a few minutes to fill it.](#) **Thank you!**



Sources

- Main illustration by [Alina Grubnyak](#) on [Unsplash](#)
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