Conclusion to part 2: Network programming with TCP and UDP

https://github.com/heig-vd-dai-course

Web · PDF

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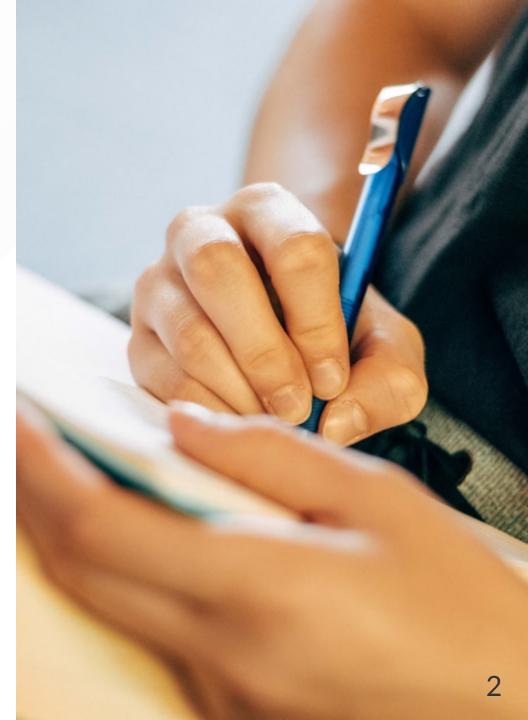
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What have you learned?

- How to read, write and implement an application protocol

- The basics of network programming with TCP and UDP to communicate over the network

- Manage multiple clients at the same time

- How close the sockets and files are

What have you accomplished?

- You have implemented an entire network application in Java; an application that can communicate over the network!

- You have packaged and shared your own network application in a Docker image

- With all the best practices!

Feedback

Your feedback helps us know **what what you liked and what you disliked** in your learning experience. **The feedback is anonymous**.

We would be very grateful if you could [take a few minutes to fill it]. **Thank you!**

Sources

- Main illustration by Alina Grubnyak on Unsplash

- Illustration by Nils Stahl on Unsplash

- Illustration by Samantha Fortney on Unsplash